



IV Encontro de Professores
de Línguas e Tecnologias
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INSTITUTO FEDERAL
São Paulo
Câmpus São João da Boa Vista

METODOLOGIAS ATIVAS COM TECNOLOGIA

25 MAIO 2018 - SEXTA-FEIRA
IFSP SÃO JOÃO DA BOA VISTA



IV Encontro de Professores
de Línguas e Tecnologias
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Projeto Integrador entre a Língua Inglesa e a Tecnologia e o uso de Metodologias Ativas

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ALUNOS DE TECNOLOGIA CRIAM PLATAFORMA DIGITAL



TV UNIÃO

<https://www.youtube.com/watch?v=tOKAfwpnzpQ>

Como Ensinar ?



"O que eu ouço, eu esqueço;
O que eu ouço e vejo, eu me lembro;
O que eu ouço, vejo e pergunto ou discuto, eu começo a compreender;
O que eu ouço, vejo, discuto e faço, eu aprendo desenvolvendo conhecimento e habilidade;
O que eu ensino para alguém, eu domino com maestria."

Mel Silberman

● “Um **PROJETO INTEGRADOR** compreende os espaços de ensino e aprendizagem que articulem a interdisciplinaridade do currículo com as ações de pesquisa e extensão de forma a permitir a construção do conhecimento, culminando em uma produção acadêmica e técnico-científica”
(INSTITUTO FEDERAL DE EDUCAÇÃO, CIÊNCIA E TECNOLOGIA DE SÃO PAULO, 2015, p. 8).

● Aboelela et al (2007) definem a **PESQUISA INTERDISCIPLINAR** como aquela a partir da qual os esforços são conduzidos por pesquisadores de diferentes disciplinas trabalhando em conjunto para criar novas inovações conceituais, teóricas, metodológicas e translacionais que se integram e ultrapassam abordagens específicas para abordar um problema comum.

Metodologias Ativas



Traditional Learning



Problem Based Learning (PBL)



1011
desafios da
EDUCAÇÃO



LILIAN BACICH
JOSÉ MORAN
(ORGs.)

metodologias ativas para uma educação inovadora

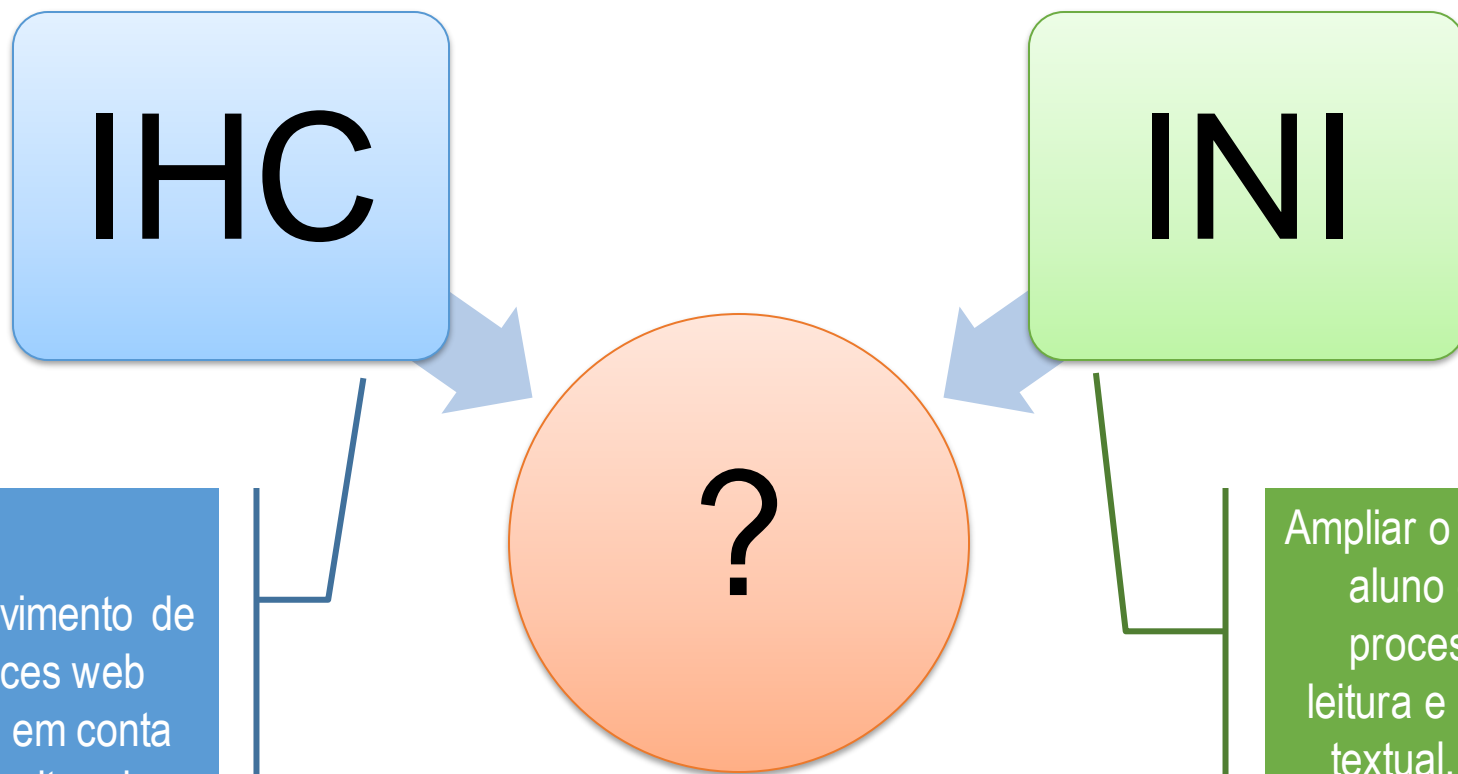
uma abordagem
teórico-prática



Origens do Projeto

- O curso de Tecnologia em Sistemas para Internet (TSI) iniciou os seus trabalhos no primeiro semestre de 2010.
- Já no seu primeiro oferecimento os professores envolvidos ofereceram uma proposta de interdisciplinaridade entre várias disciplinas.
- O projeto que discutimos envolve duas disciplinas do TSI até os dias de hoje:
 - Inglês Instrumental.
 - Fundamentos da Interface Humano-Computador.

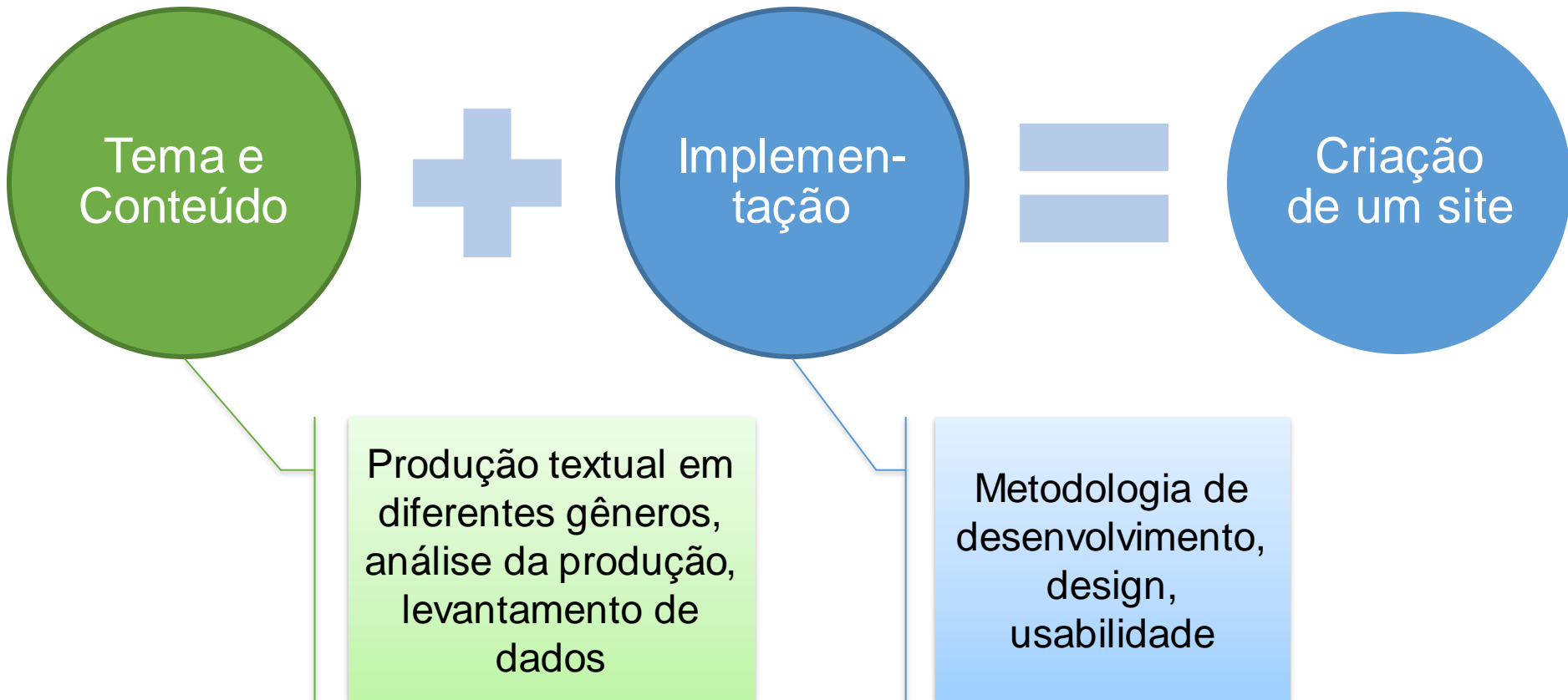
Disciplinas Envolvidas



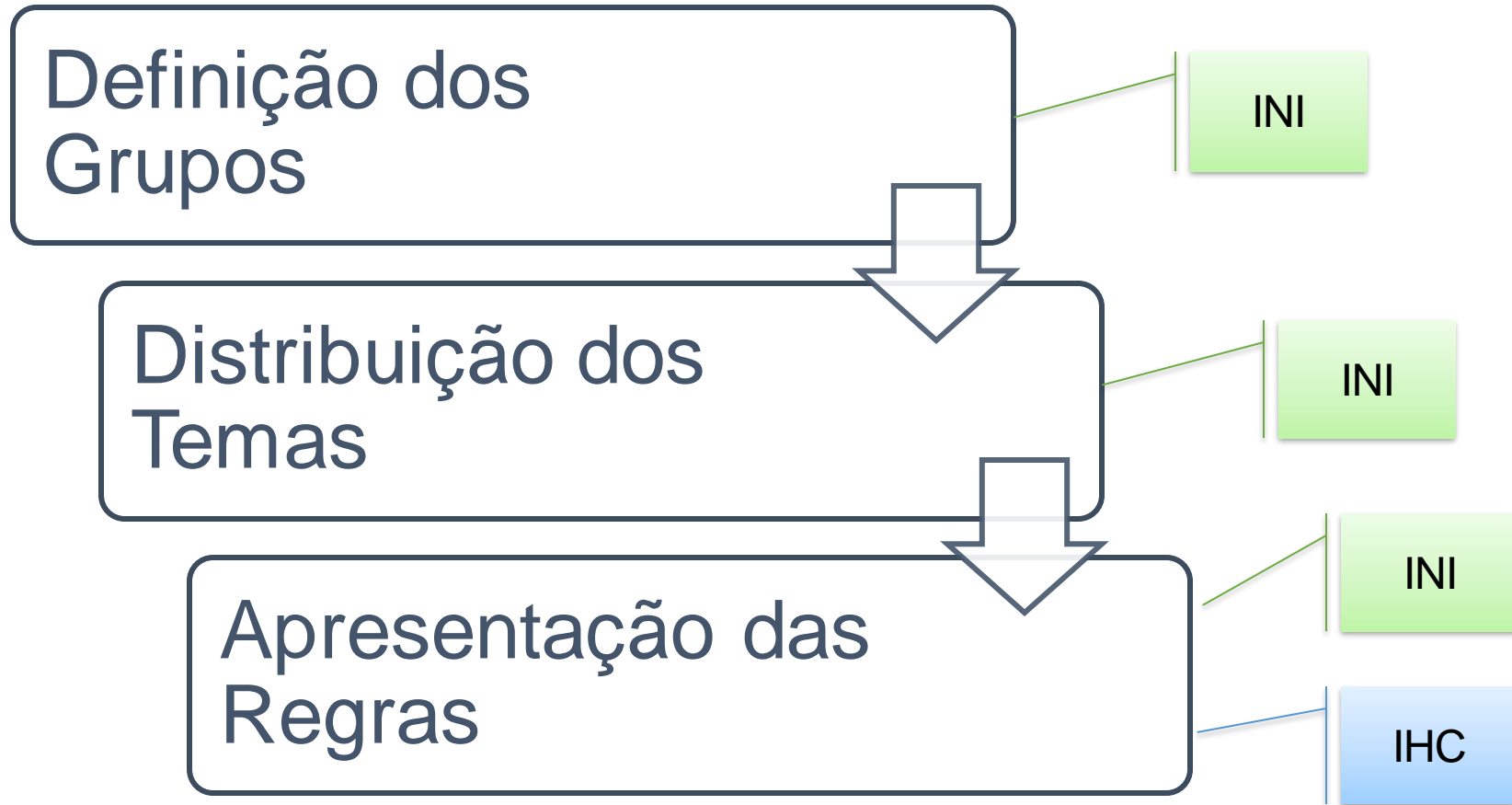
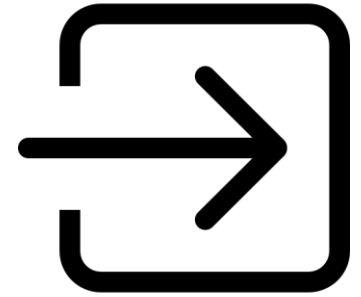
Desenvolvimento de interfaces web levando em conta os conceitos de interação homem-máquina, design digital e usabilidade.

Ampliar o contato do aluno com os processos de leitura e produção textual, visando capacitá-lo a analisar variadas estruturas textuais e elaborar textos diversos.

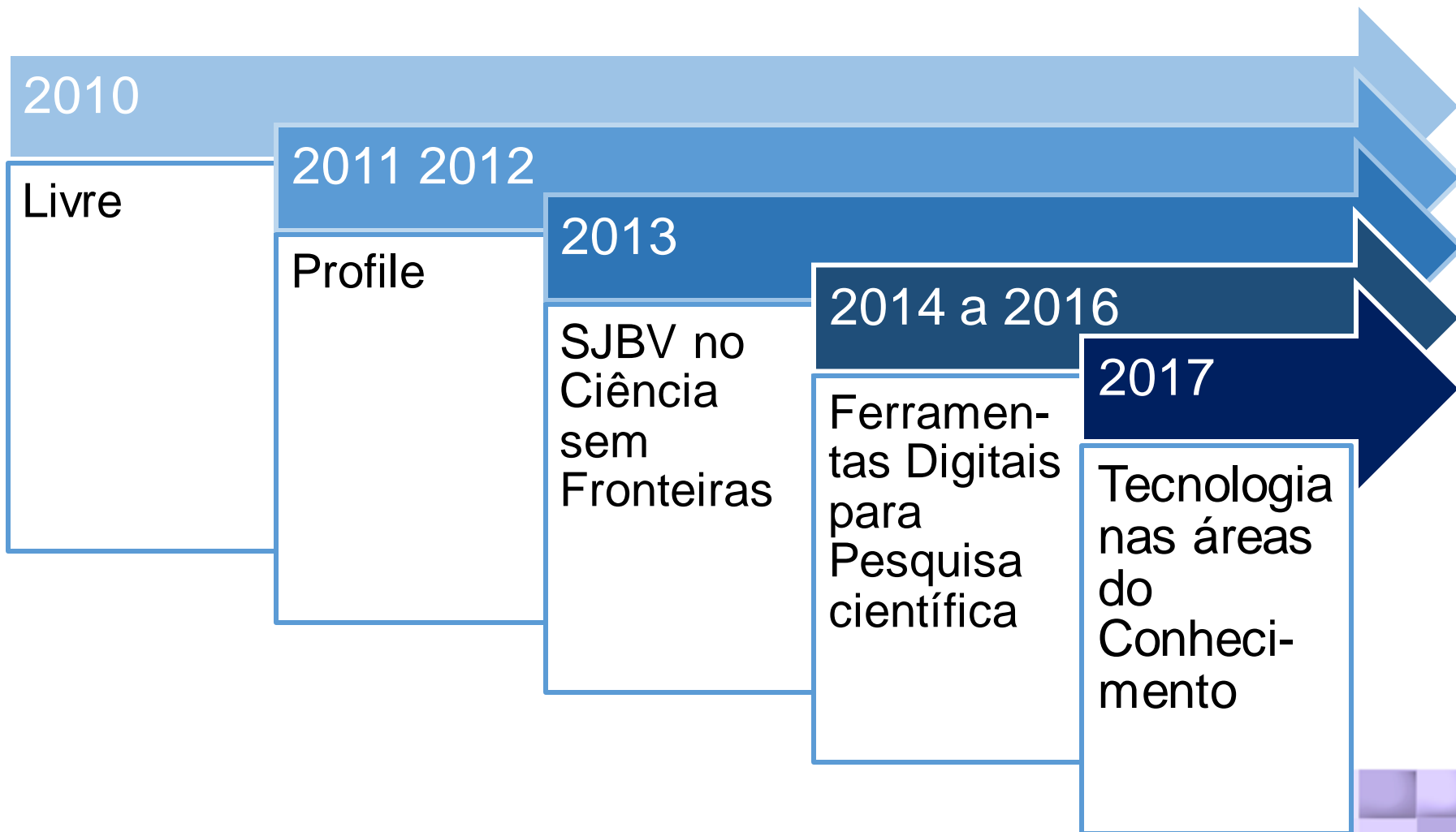
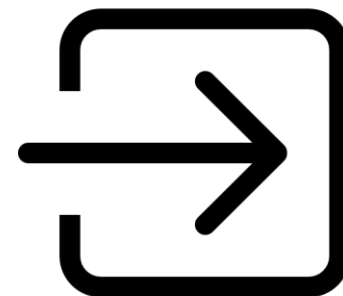
Proposta



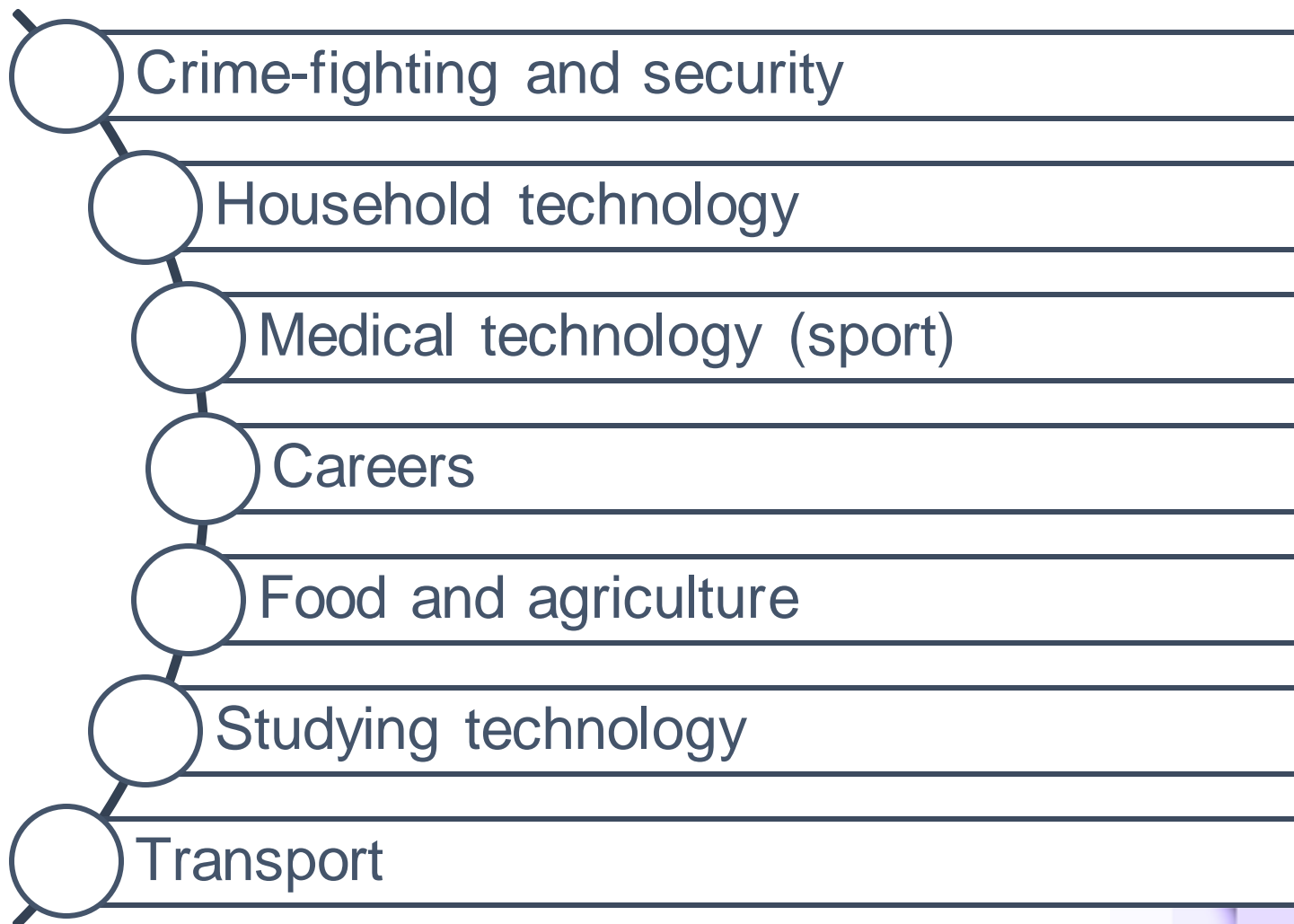
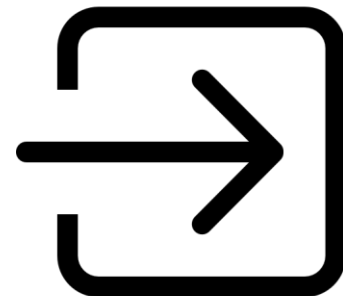
Início



Início – Temas Utilizados



Projetos 2017 - Tecnologia nas áreas do conhecimento

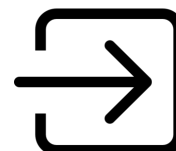




CRONOGRAMA Inglês Instrumental 2o TSI

Profa. Rosana - quartas - 21h05 às 22h45

19 SEMANAS



meses	1a semana	2a semana	3a semana	4a semana	5a semana
AGOSTO	2 ESP awareness	9 IHC/INI Project Plan (groups, topics and purpose)	16 Group work Discourse Domain Vocabulary	23 IHC Basic Concepts	30 Cognition blending / gestalt
SETEMBRO		6 Group work Discourse Domain Reading/Writing	13 Metaphor	20 Metaphor	27 FASE I Requirement analysis
OUTUBRO	4 Group work Discourse Domain Pronunciation	11 Prototype concept and first sketch	18 Prototype writing key words and description	25 SEMANA DE TECNOLOGIA	
NOVEMBRO	1 Prototype Video script	8 FASE II Presentation of the prototype	15 HOLIDAY	22 How to prepare and present a seminar	29 Review of slides and pronunciation for the seminar
DEZEMBRO		8 FASE III Seminar	13 REAVLIAÇÃO		

FASE I

FASE II

FASE III

TEXT

VIDEO

SEMINAR

Technical Requirement Document

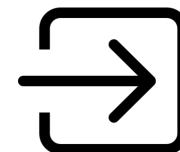
Prototype Animated Video

Website presentation

25

25

50



Curso: Inglês Instrumental (Tec X

https://sbv.ifsp.edu.br/material/course/view.php?id=268 110% Pesquisar

INSTITUTO FEDERAL DE EDUCAÇÃO, CIÊNCIA E TECNOLOGIA
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Minha página inicial ► INII2

Você acessou como ROSANA FERRARETO LOURENCO RODRIGUES (SbV) **Ativar edição**

Navegação

- Minha página inicial
 - Página inicial do site
 - Moodle IFSP SBV
 - Meu perfil
 - Curso atual
 - INII2
 - Participantes
 - Relatórios
 - Geral
 - Opening class - August 2
 - IHC / INI Project Plan - August 9
 - IHC / INI Project

Step by step schedule

Fórum de notícias

Opening class - August 2

English for Special Purposes

ESP awareness

Reading: Simon

Forum 1

Pesquisar nos Fóruns

Vai

Pesquisa Avançada ?

Últimas notícias

Acrescentar um novo tópico...

(Nenhuma notícia publicada)

Próximos eventos

Não há nenhum evento próximo

Calendário...

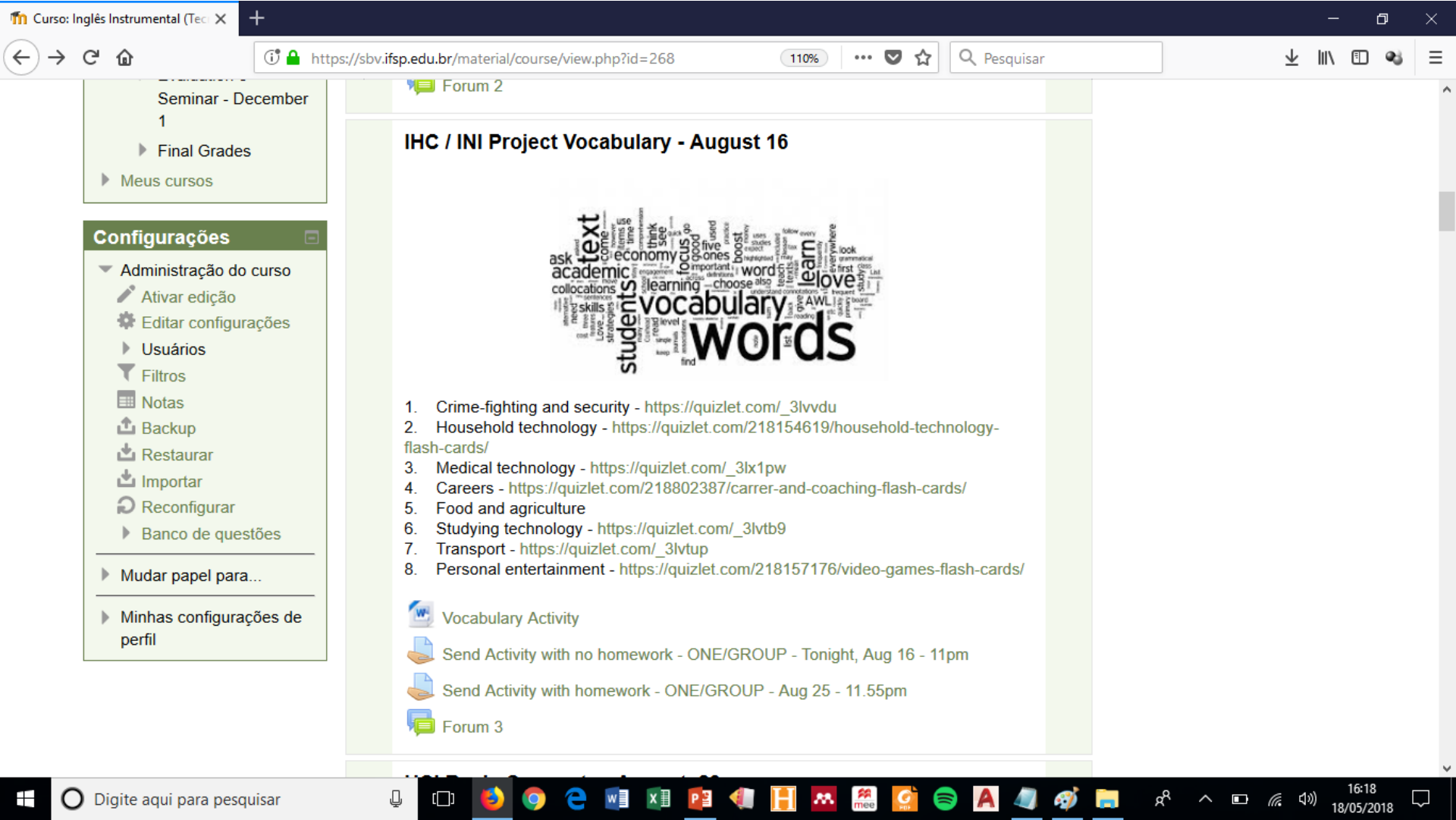
Novo evento...

Atividade recente

Atividade desde sexta, 18 maio

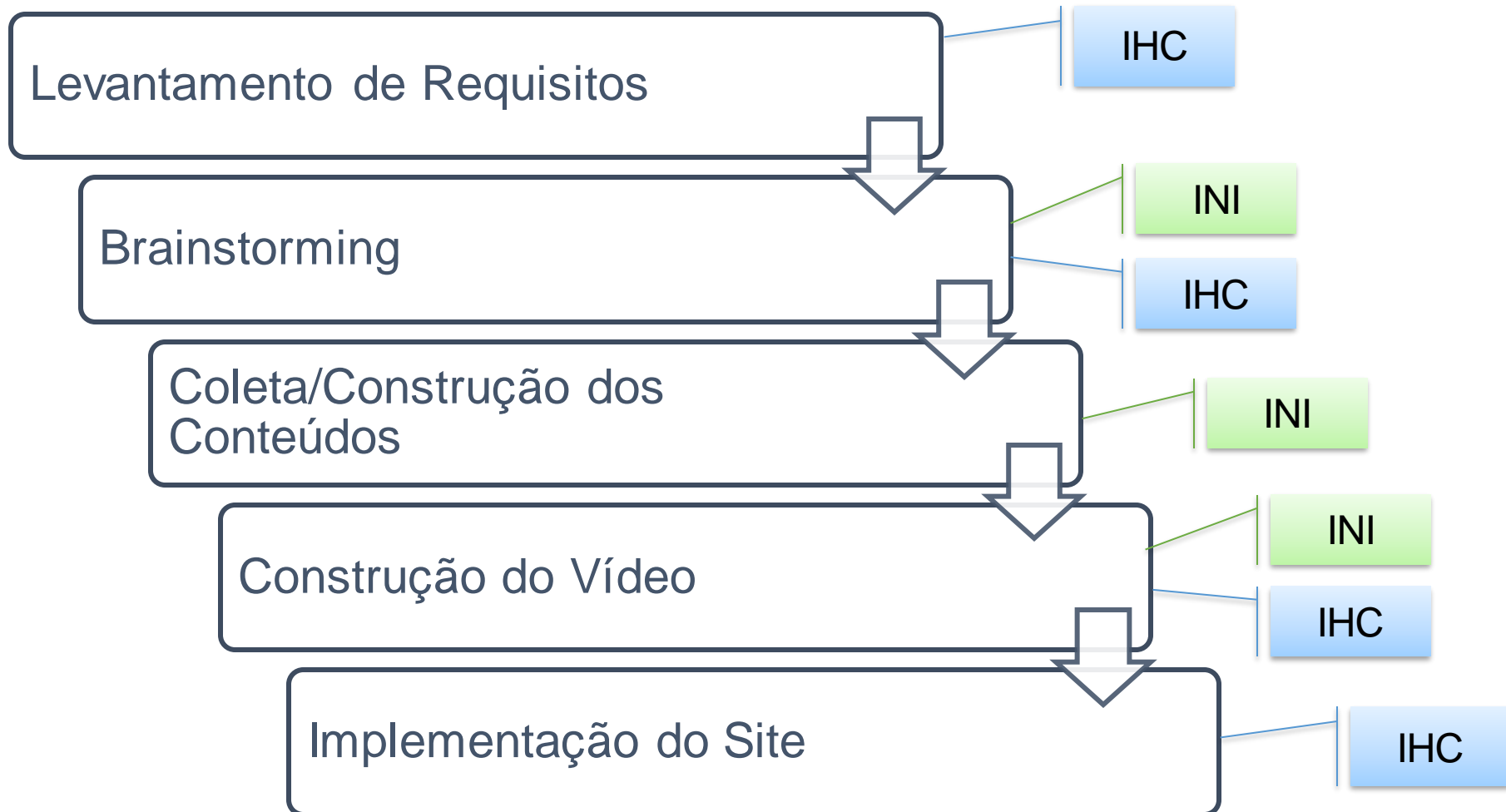
Digite aqui para pesquisar

16:17 18/05/2018





Desenvolvimento

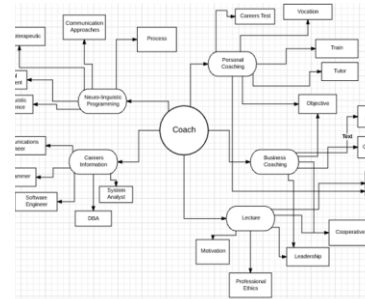




Desenvolvimento - Produção



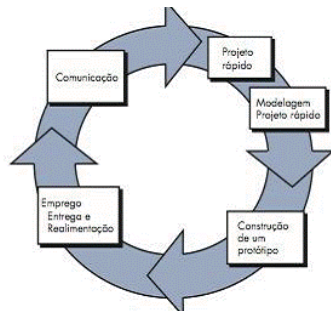
Documento de
Requisitos



Mapa Mental



Vídeo



Protótipo e Projeto
de interface



Site



Vocabulary-1 - Word

Entrar

Arquivo Página Inicial Inserir Design Layout Referências Correspondências Revisão Exibir Pesquisar Compartilhar

Recortar Copiar Pincel de Formatação

Fonte: Arial 11

Parágrafo

Estilos: Normal Sem Esp... Título 1 Título 2 Título Subtítulo Ênfase Sutil

Localizar Substituir Selecionar Edição

Vocabulary

1. Fill in with your information. Use 10 minutes for it.

Group – Students' names and roles:

English proficient user - Mariane
Technologist - Guilherme
Planner - Vânia
Researcher - Silas
Designer - Giovana

Main theme

Our main theme is "Careers".

Emphasis/focus of the theme

The focus will be some information about choosing careers, tips for the students, and other things on the information technology.

Página 1 de 3 368 palavras

16:24 18/05/2018

21



Vocabulary-1 - Word

Entrar

Arquivo Página Inicial Inserir Design Layout Referências Correspondências Revisão Exibir Pesquisar Compartilhar

Recortar Copiar Pincel de Formatação

Fonte: Arial 11

Parágrafo

Estilos: Normal, Sem Esp..., Título 1, Título 2, Título, Subtítulo, Ênfase Sutil

Localizar Substituir Selecionar Edição

Target public of the website

Students, information technology professionals and technology companies.

Aim of the website

The website is for career orientation and self-promotion of the coach.

Página 1 de 3 368 palavras

16:24 18/05/2018

22



Vocabulary-1 - Word

Entrar

Arquivo Página Inicial Inserir Design Layout Referências Correspondências Revisão Exibir Pesquisar

Recortar Copiar Pincel de Formatação

Fonte: Arial 11

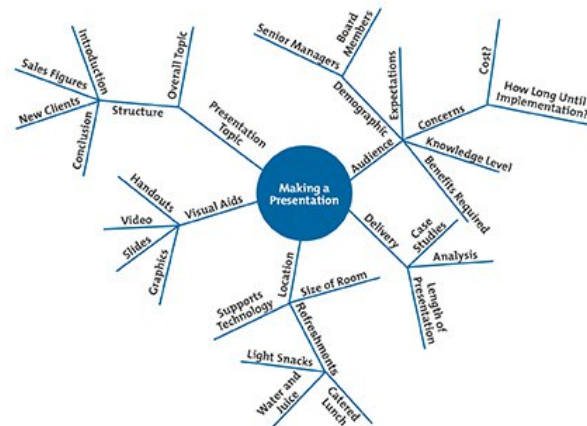
Parágrafo

Estilos: Normal Sem Esp... Título 1 Título 2 Título Subtítulo Ênfase Sutil

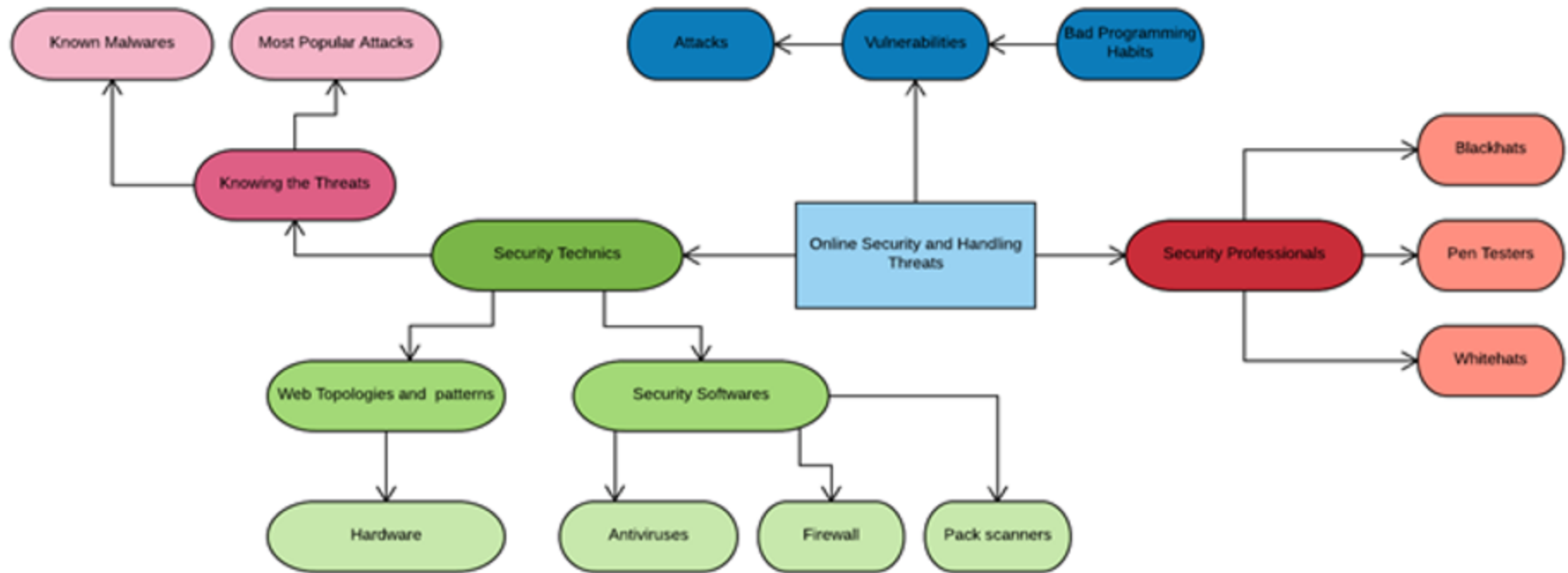
Localizar Substituir Selecionar Edição

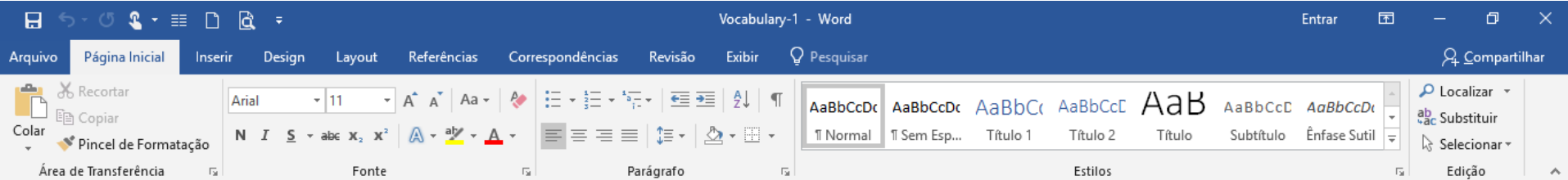
2. Brainstorm five to ten categories related to your theme and then write down at least ten words related to each category. Or if you prefer, brainstorm general words first and then organize them into categories. Use a mind map to organize the terms. Use 30 minutes for it.

See an example of a mind map:



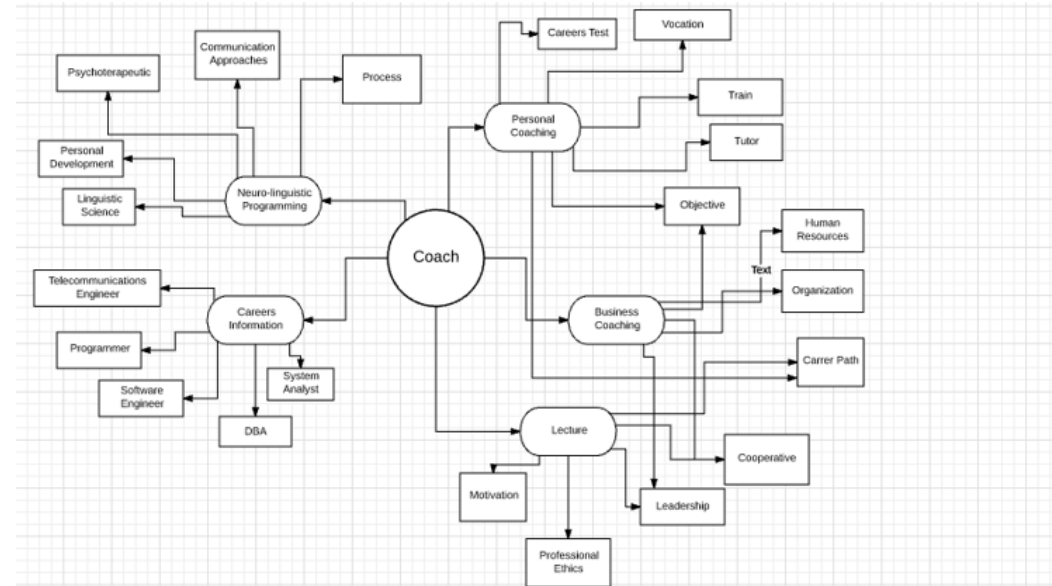
Mapa Mental do Grupo: Crime-fighting and security.





You can use <https://www.lucidchart.com/users/login> to create your mind map.

Create your mind map here:





Vocabulary-1 - Word

Entrar

Arquivo Página Inicial Inserir Design Layout Referências Correspondências Revisão Exibir Pesquisar Compartilhar

Recortar Copiar Pincel de Formatação

Fonte: Arial 11

Parágrafo

Estilos: Normal Sem Esp... Título 1 Título 2 Título Subtítulo Ênfase Sutil

Edição

3. Now read the book pages related to your theme and increase the vocabulary in your mind map. Then, visit <https://www.visualthesaurus.com/> and search for your categories to increase it a little more. From the book and from the thesaurus, you should increase at least 20% of what you already had. Use 10 minutes for it.

Behavioral patterns
Performance
Carrying into action
Efficiency
Excellence
Personal Accomplishment

4. Now use the app Quizlet <https://play.google.com/store/apps/details?id=com.quizlet.quizletandroid&hl=en> and create a list with 20 words + their definitions in English. Use pictures if you wish. For definitions, use <http://www.macmillandictionary.com/> and/or <https://www.britannica.com/> Use 30 minutes for it.

Copy and paste the link of your quiz here:

<https://quizlet.com/218802387/carrer-and-coaching-flash-cards/>

5. Finally, write a 50/100-page paragraph describing/defining your theme (you can use examples too) using at least 10 words from your mind map. Underline the words used. Homework

Our idea making a coach site about careers is to make a guide for people interested on working in the IT

Página 3 de 3 368 palavras

16:24 18/05/2018



Vocabulary-1 - Word

Entrar

Arquivo Página Inicial Inserir Design Layout Referências Correspondências Revisão Exibir Pesquisar Compartilhar

Recortar Copiar Pincel de Formatação

Fonte: Arial 11

Parágrafo

Estilos: Normal Sem Esp... Título 1 Título 2 Título Subtítulo Ênfase Sutil

Localizar Substituir Selecionar Edição

5. Finally, write a 50/100-page paragraph describing/defining your theme (you can use examples too) using at least 10 words from your mind map. Underline the words used. Homework

Our idea making a coach site about careers is to make a guide for people interested on working in the IT area. We will explain what does DBAs, software engineers, system analysts, programmers and other functions of this area.

We will also orientate speakers (people specialized on lecture) and provide a kind of vocational test, that will show the users the area they are most related.

Página 3 de 3 368 palavras

16:24 18/05/2018

27



HCI Basic Concepts - August, 23



ROLE - TOPIC - PRESENTATION STRATEGY

English proficient user – Intro – Infograph

<https://www.interaction-design.org/literature/book/the-encyclopedia-of-human-computer-interaction-2nd-ed/human-computer-interaction-brief-intro>

Technologist – Definition – Word cloud

<http://searchsoftwarequality.techtarget.com/definition/HCI-human-computer-interaction>

<http://www.encyclopedia.com/computing/dictionaries-theasauruses-pictures-and-press-releases/human-computer-interface>

Planner – History and Interdisciplinarity – Time line

https://www.tutorialspoint.com/human_computer_interface/human_computer_interface_introduction.htm

Researcher – Usability – Summary of 200-500 words

<https://www.interaction-design.org/literature/book/the-encyclopedia-of-human-computer-interaction-2nd-ed/usability-evaluation>

Designer – Design – Picture

<http://etad.usask.ca/skaalid/theory/interface.htm>



Send the material of your presentation - August 30



Forum 4



Cognition, perception, gestalt and blending - August, 30 / September, 6



Cognition: The psychological result of perception and learning and reasoning



Cognition



Exercise: website analysis



Send your exercise



Foruns 5 and 6

Metaphor - September, 13 and 20





Cognition_exercise [Somente Leitura] - Word

Arquivo Página Inicial Inserir Design Layout Referências Correspondências Revisão Exibir Pesquisar

Recortar Copiar Pincel de Formatação

Área de Transferência Fonte Parágrafo Estilos Edição

Localizar Substituir Selecionar

Cognition

Website Analysis

Find a website in Portuguese and another in English from your discourse domain – Crime-fighting and security ; Household technology ; Medical technology ; Careers ; Food and agriculture ; Studying technology ; Transport ; Personal entertainment – and analyze it writing comments on each of the following topics:

Discourse domain.....	Portuguese	English
WEBSITE LINK		
PERCEPTION		
CULTURE		
INTERACTION		
MULTIMODALITY		
GESTALT		
BLENDING (PROJECTIONS/MEMORY) – ANALOGY / METAPHOR		

Página 1 de 2 67 palavras

16:27 18/05/2018



Metaphor - September, 13 and 20



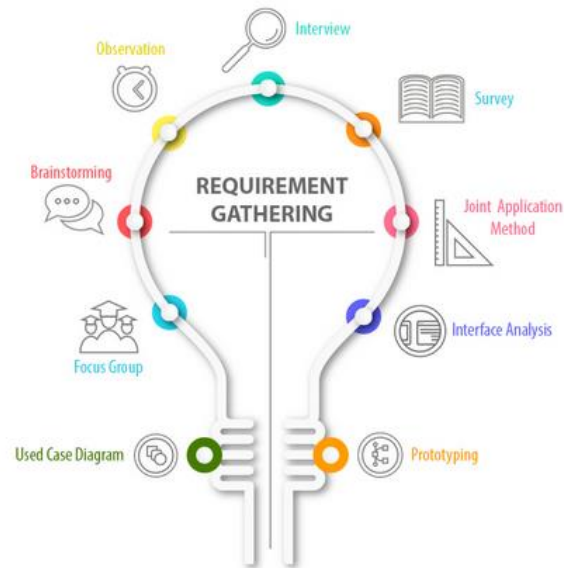
Metaphor: from Greek metaphora "a transfer," especially of the sense of one word to a different word, literally "a carrying over," from metapherein "transfer, carry over; change, alter; to use a word in a strange sense (<www.etymonline.com>).

- 📄 B: Interface metaphor
- 📄 I: Using metaphors in Web Design
- 📄 A: 5 Reasons Why Metaphors Can Improve the User Experience
- 📄 Metaphor
- 📄 Kinds of metaphor
- 💬 Foruns 7 and 8

Evaluation 1 - Requirement analysis - September 27



Evaluation 1 - Requirement analysis - September 27



Requirement analysis document

Send the document - September 27 - 11.55pm

Evaluation 1 Forum 9

IHC / INI Project Pronunciation - October 4

ESP-HCI Project
Evaluation 1 – September 27

Website Requirement Analysis

Group Topic:.....
Member names:.....

1 Introduction

2 Purpose

- 2.1 General Objective
- 2.2 Target audience
- 2.3 Specific objectives
- 2.4 Benchmark

3 Stakeholders

4 Requirements

- A user-level facility:
- A general system property:
- A specific system restraint:
- A system development restraint:

4.1 Functional requirements

4.2 Non-functional requirements

1




Tarefa

← → ↺ 🏠

🔒 https://sbv.ifsp.edu.br/material/mod/assign/view.php?id=18027 110% ... 🌟

🔍 Pesquisar

⬇️ 📄 🗨️ ☰

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Minha página inicial ▶ INII2 ▶ IHC / INI Project Pronunciation - October 4 ▶ IHC / INI Project Pronunciation Exercise

Navegação

Minha página inicial

- ▢ Página inicial do site
- ▶ Moodle IFSP SBV
- ▶ Meu perfil
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 - ▶ Opening class - August 2
 - ▶ IHC / INI Project Plan - August 9
 - ▶ IHC / INI Project Vocabulary - August 16
 - ▶ HCI Basic Concepts - August, 23
 - ▶ ..., gestalt and

IHC / INI Project Pronunciation Exercise

1) Shadow reading:

Write a short simulation for your seminar presentation:
Opening
Description of website sections and functions
Closing


2) Practice IHC terms. List from 10 to 20.
Examples: *metaphor*, interface, requirement, page, menu etc

3) Practice your website domain terms. List from 10 to 20.
Send your notes.

Sumário de avaliação

Participantes	26
---------------	----

🪟 🔍 Digite aqui para pesquisar 🖨️ 📱



16:33
18/05/2018



Prototypes: concept and first sketch - October 11



Website prototypes are interactive demos of a website. These are often used to gather feedback from project stakeholders early in the project lifecycle, before the project goes into final development.

- UX prototyping tutorial: What is a prototype?
- Rapid Prototyping 1 of 3: Sketching & Paper Prototyping
- Rapid Prototyping 2 of 3: Digital Prototyping
- Rapid Prototyping 3 of 3: Native Prototyping
- Prototype Sketch Examples
- Webpage First Sketch
- Forum 11

Prototype: writing keywords and description - October 18



NU / Dynamic Elements

Search box...

LOGO

Banner / Branding Photo
with some info about the site / course

OUR FOCUS

KEYWORDS - Programming, Learn, Simple, Create, Game

MORE INFO
(Way of learning / what we do)

Thumbnail

Thumbnail

Blocks of text

Blocks of text

THE COURSE

- Objective :
- Requirements :
- Tools :
- Price :

and any extra info about

Image about RPG Maker or programming

● ● ● Social medias

xxx@mail.com Contact links

Privacy and terms of use

Made by



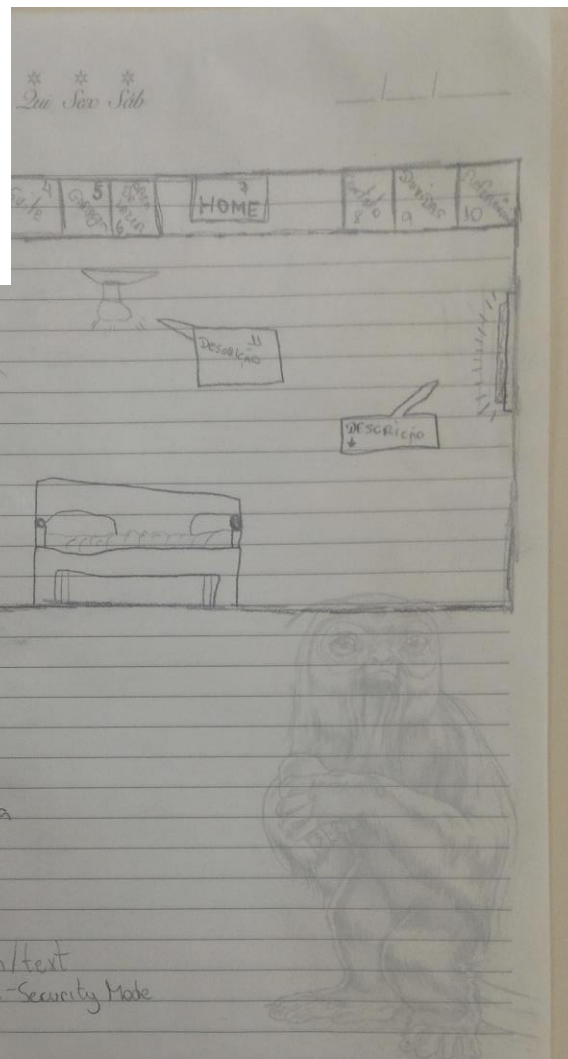
○
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Article Category Page

Site Name	Content Related Image			
Home	Articles	What's New	About Us	Contact
Article Category				
Image		Lorem ipsum dolor sit amet, consectetur adipiscing elit, and do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.		
EVID/2017 - Article Section				
Image		Lorem ipsum dolor sit amet, consectetur adipiscing elit, and do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.		
EVID/2017 - Article Section				
Image		Lorem ipsum dolor sit amet, consectetur adipiscing elit, and do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.		

Article Page

Site Name	Content Related Image			
Home	Articles	What's New	About Us	Contact
Article Title				
Image		Lorem ipsum dolor sit amet, consectetur adipiscing elit, and do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum.		
Set of paragraphs under arena like natus enim ut voluptatem accusantium doloremque laudantium, totam rem aperiam, eaque ipsa quae ab illo inventore veritatis et quasi architecto beatae vitae dicta sunt explicabo. Nemo enim ipsam voluptatem quia voluptas et quamper aut nati aut fugi, and que consequatur magni dolores eos qui ratione voluptatem sequi nesciunt. Neque porro quisquam est, qui dolorem ipsum quia dolor sit amet, consectetur, adipisci velit, and quia non numquam eius modi tempora incidunt ut labore et dolore magnam aliquam quaerat voluptatem. Ut enim ad minima veniam, quis nostrum exercitationem ullam corporis suscipit laboriosam, nisi ut aliquid ex ea commodi consequatur? Quis autem vel eum iure reprehenderit qui in ea voluptate velit esse quam nihil molestiae consequatur, vel illum qui dolorem eum fugiat quo voluptas nulla pariatur.				
Image		Lorem ipsum dolor sit amet, consectetur adipiscing elit, and do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.		

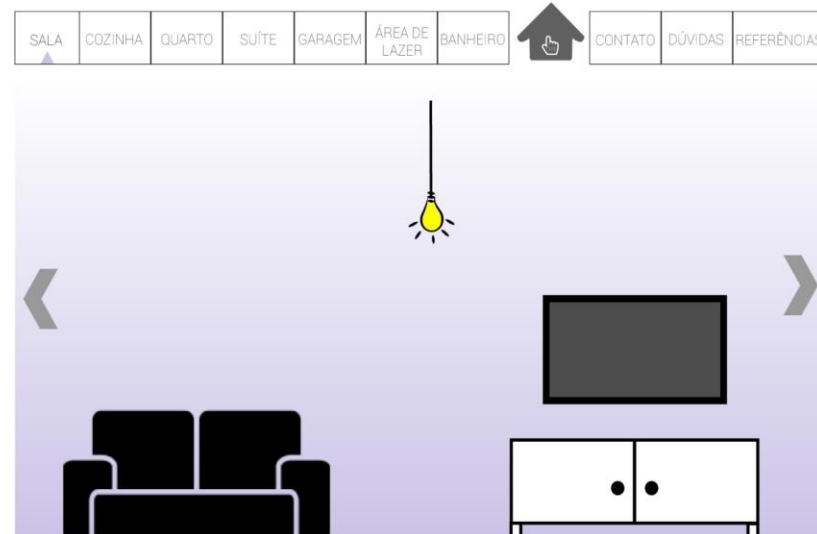


Projeto de Interface do Grupo: Household Technology



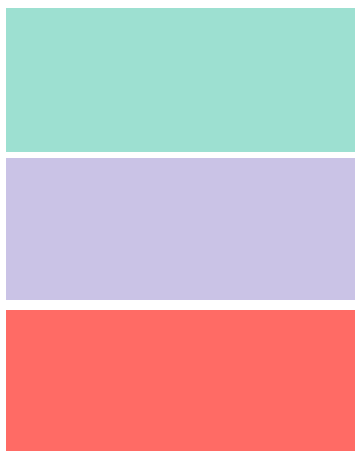
Definição da Metáfora Conceitual

A metáfora do site são as páginas que simularão os cômodos da casa, sendo que cada página será possível encontrar cada cômodo e as tecnologias que podem ser implementadas em cada um deles.



Protótipo

Paleta de Cores



Amostra da fonte	Nome da fonte	Proposta de uso
The recorded voice scratched in the speaker.	Roboto	Para títulos e frases de destaque.
	Roboto Slab	Para textos.

Tipografia



Prototype: writing keywords and description - October 18



Describe the prototyping model

(i) Communication :

Firstly, developer and customer meet and define the overall objectives, requirements, and outline areas where further definition is mandatory.

(ii) Quick Plan : Based on the requirements and others of the communication part a quick plane is made to design the software.

(iii) Modeling Quick Design : Based on the quick plane, 'A Quick Design' occurs. The quick design focuses on a representation of those aspects of the software that will be visible to the customer/user, such as input approaches and output formats.

(iv) Construction of Prototype : The quick design leads to the construction of a prototype.

(v) Deployment, delivery and feedback : The prototype is evaluated by the customer/user and used to refine requirements for the software to be developed. All these steps are repeated to tune the prototype to satisfy user's need. At the same time enable the developer to better understand what needs to be done.

(<<http://www.onlineclassnotes.com/2013/01/describe-prototyping-model.html>>)



Prototype Description Example



Prototype Description Template



Task: Prototype description



Forum 12



Minha página inicial ► INI12 ► ...ype: writing keywords and description - October 18 ► Task: Prototype description

- Navegação**
- Minha página inicial
 - Página inicial do site
 - Moodle IFSP SBV
 - Meu perfil
 - ▼ Curso atual
 - INI12
 - Participantes
 - Relatórios
 - Geral
 - Opening class - August 2
 - IHC / INI Project Plan - August 9
 - IHC / INI Project Vocabulary - August 16
 - HCI Basic Concepts -

Task: Prototype description

Each group, please:

- open the [prototype description example](#) and study it;
- rewatch the videos from last class and make a list of keywords you can use to describe a prototype;
- open the [prototype description template](#) and save as (name of your group);
- open your first sketch, look at it and start writing the description;
- write it, following the template, from 2 - 6 pages, and send it here (one per group).

Sumário de avaliação

Participantes	26
Enviado	6



Microsoft Word interface showing a document titled "prototype description [Somente Leitura] [Modo de Compatibilidade] - Word". The ribbon includes tabs for Arquivo, Página Inicial, Inserir, Design, Layout, Referências, Correspondências, Revisão, Exibir, and Pesquisar. The Font section shows Times New Roman, size 12. The Paragraph section shows bullet points and indentation. The Styles section shows various styles like Normal, Título 1, etc. The document content is as follows:

Knowledge. As the slogan states, you need to be prepared.

Prototype Description

The website's first sketch was made with Microsoft Paint 3D. It consists of its main pages, where the components and sections are mostly highlighted with rectangular forms.

We have sketched five pages of the website: The main page; The Article category page; Article page; The About Page; The footer and an example of a dropdown button.

All the pages have two sections in common: The Header and navigation bar, and the footer. Our header has the website's name at the left of the section, while in the right side we have an image that represents the site.

Right below the header there's the navigation bar. This bar has five clickable buttons: Home; Articles; What's New; About Us; and Contact. When clicked, the "Home" button will redirect the user to the website's main page. The "Articles" button will open a dropdown menu, listing the categories and sub-categories of available articles. "What's New", when clicked, will scroll down the user's screen to the What's New section of the main page. The "About Us" will show a page that describes the organization behind the site. At last but not least, the Contact will scroll down the user's view to the footer, where we have a contact form.

The footer section is another one present on all pages. It is divided in two by a line, the first column, at the left, has the site's name and slogan, the location of its headquarters and the copyright disclaimer. The left section of the footer has the contact formulary.

The main page of the site has, right below the nav bar, a carousel of images that represent spotlighted articles. The user can navigate through the carousel by clicking right and left buttons.

At the bottom, the Windows taskbar shows the Start button, a search bar, and several application icons. The system tray shows the date and time: 16:39, 18/05/2018.



Prototype Description Template

Task: Prototype description

Forum 12

Prototype Video Script - November 1



Video Script: manuscript; the written text of a stage play, screenplay, or broadcast; specifically the one used in production or performance.



WikiHow - VideoScript



How to write a video script in 8 steps



How to write a video script



Video Scripts Downloadable Templates



Prototype description - items



Video Script Template



Send the Video Script



Forum 13



Prototype description_items [Somente Leitura] - Word

Arquivo Página Inicial Inserir Design Layout Referências Correspondências Revisão Exibir Pesquisar Compartilhar

Recortar Copiar Pincel de Formatação

Calibri (Corp) 18

Fonte

Parágrafo

Estilos

Edição

Localizar Substituir Selecionar

Área de Transferência

3 2 1 1 2 3 4 5 6 7 8 9 10 11 12 13 14 16 17

Interface Project Specifications

- 1 Introduction
- 2 Conceptual Metaphor
- 3 Colors
 - 3.1 Each color
 - 3.1.1 Sample
 - 3.1.2 RGB color code
 - 3.1.3 Purpose for use
- 4 Typography
 - 4.1 Each font
 - 4.2 Sample
 - 4.3 Name
 - 4.3.1 Purpose for use
- 5 Layouts

Página 1 de 1 62 palavras

16:43 18/05/2018

44



Videoscript [Somente Leitura] [Modo de Compatibilidade] - Word

Arquivo Página Inicial Inserir Design Layout Referências Correspondências Revisão Exibir Design Layout Pesquisar

Recortar Copiar Pincel de Formatação

Fonte: Arial 12

Parágrafo

Estilos: AaBbCcI, AaBbC, AaBbCcI, AaBbC, AaBbCcD, AaBbCcI, AaBbCcI

Localizar Substituir Selecionar Edição

Course	Tecnologia em Sistemas para Internet		
Subject	Inglês Instrumental		
Group	Number:	Topic: Careers	
Title of Video	Mindware		
Students' names	Giovana, Guilherme, Mariane, Silas, Vânia	Date:01/11/2017	Version:01

Video	Audio
All characters in an office	All: Hey everybody! Vânia: We are here to show you the MOCK-UP we developed.
Character at an office desk with a computer	Vânia: Our company MindWare is specialized in coaching and Technology careers. Thinking about this universe, we choose the metaphor, the color palette, the fonts, the icons and the layout.

Página 1 de 1

16:42 18/05/2018



Evaluation 2 - Prototype Video - November 8

Create a video (videoclass or videoanimation), of 3 to 5 minutes, with the description of your website prototype:

- 1- Introduction: Introduce your workteam and present an overview of your project ;
- 2- Development: Describe the structure and functionalities of your prototype;
- 3- Conclusion: Comment on the greatest differential points of your Project shown in the prototype.

----> List all the references used (books and articles, videos, softwares and other sources).

----> **Note:** All students of the group must speak and it has to be your own voices

----> Upload it to Youtube e **post the link in the forum up to Tuesday, November 7, 23.55pm.**

SUGGESTION OF SOFTWARES FOR VIDEO MAKING:

<http://www.techtudo.com.br/tudo-sobre/after-effects.html>

<http://sambatech.com/blog/insights/edicao-de-video-11-programas/>

<https://www.tecmundo.com.br/imagem/2353-quer-criar-animacoes-confir-aqui-as-melhores-opcoes-de-programas.htm>

<https://filmora.wondershare.com.br/video-editor/free-video-editing-software-windows.html>

VIDEO ANIMATION - <https://www.powtoon.com/home/>

NARRATIVE GAME - <https://www.fazgame.com.br/>

Evaluation criteria:

Topic and Text type (description) - 2,5

Structure and Timing - 2,5

Originality - 2,5

Use of English (accuracy and fluency) - 2,5

Forum: Video link - Tuesday, November 7, 23.55pm

Forum - Doubts about the video



How to prepare and present a seminar - November, 22-29



Navegação

Minha página inicial

■ Página inicial do site

► Moodle IFSP SBV

► Meu perfil

▼ Curso atual

► INII2

► Participantes

► Relatórios

► Geral

► Opening class -
August 2

► IHC / INI Project Plan
- August 9

► IHC / INI Project
Vocabulary - August
16

► HCI Basic Concepts -
August, 23

► ..., gestalt and
blending - August, 30
/ September, 6

► Metaphor -

Mostrar respostas aninhadas



Forum: Video link - Tuesday, November 7, 23.55pm

por ROSANA FERRARETO LOURENÇO RODRIGUES - domingo, 12 novembro 2017, 10:56

Post here the link of your video and all the names of students in your group + the title of your Project. For example:

Project: Laletec

Students: Hiago, Flávio, Rosana, Gustavo e Carolina

Link: <https://www.youtube.com/watch?v=X6qkLPLz4IE&t=3s>

Name and link of the tool used: Powtoon - <https://www.powtoon.com/home/>

Editar | Responder



Re: Forum: Video link - Tuesday, November 7, 23.55pm

por SILAS MARTINS BARBOSA - terça, 7 novembro 2017, 20:19

Project: Prototype for MindWare's website

Students: Silas, Vânia, Guilherme, Mariane, Giovana

Link: <https://vimeo.com/241618484>

Name and link oficial the Tool used: GoAnimate - goanimate.com

Mostrar principal | Editar | Excluir | Responder



Video do Grupo: Careers
<https://vimeo.com/241618484>





Evaluation 3 - Seminar - December 1

Order of Presentations

19h20-19h40 – Group 1 - Crime-fighting and security

19h40-20h – Group 2 - Household technology

20h-20h20 – Group 8 - Personal entertainment

20h20-20h40 – Group 4 - Careers

20h40-20h50 - Arguing

21h10-21h30 – Group 5 - Food and agriculture

21h30-21h50 – Group 6 - Studying technology

21h50-22h10 – Group 7 - Transport

22h10-22h30 – Group 3 - Medical technology

20h30-20h40 - Arguing

PANEL - Rosana and Gustavo

VENUE - Lab.2

Evaluation Criteria

Oral Presentation – 7,0

Topic and Text type attendance – 1,5

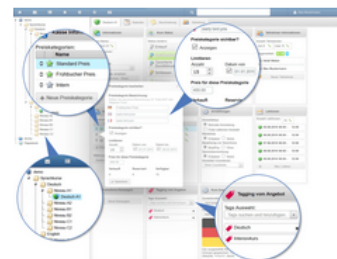
Structure and Timing – 1,5

Originality & Clarity - 2,0

Use of English (accuracy and fluency) - 2,0

Slides – 3,0

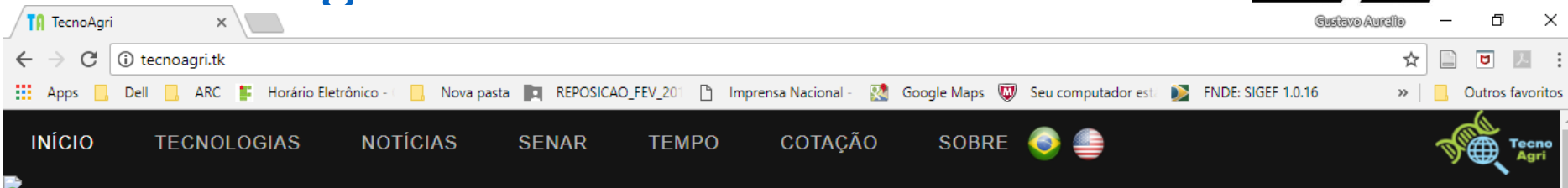
Structure – 1,0



Site do Grupo: Food and agriculture tecnosagri.tk



Gustavo Aurelio



SELECIONE O USUÁRIO



PRINCIPAIS NOTÍCIAS

NOVEMBRO 22, 2017 | REVISTA GLOBO RURAL



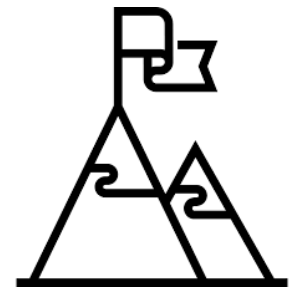
Soja: plantio da safra 2017/2018 atinge 84% da área no Brasil

NOVEMBRO 26, 2017 | CANAL RURAL

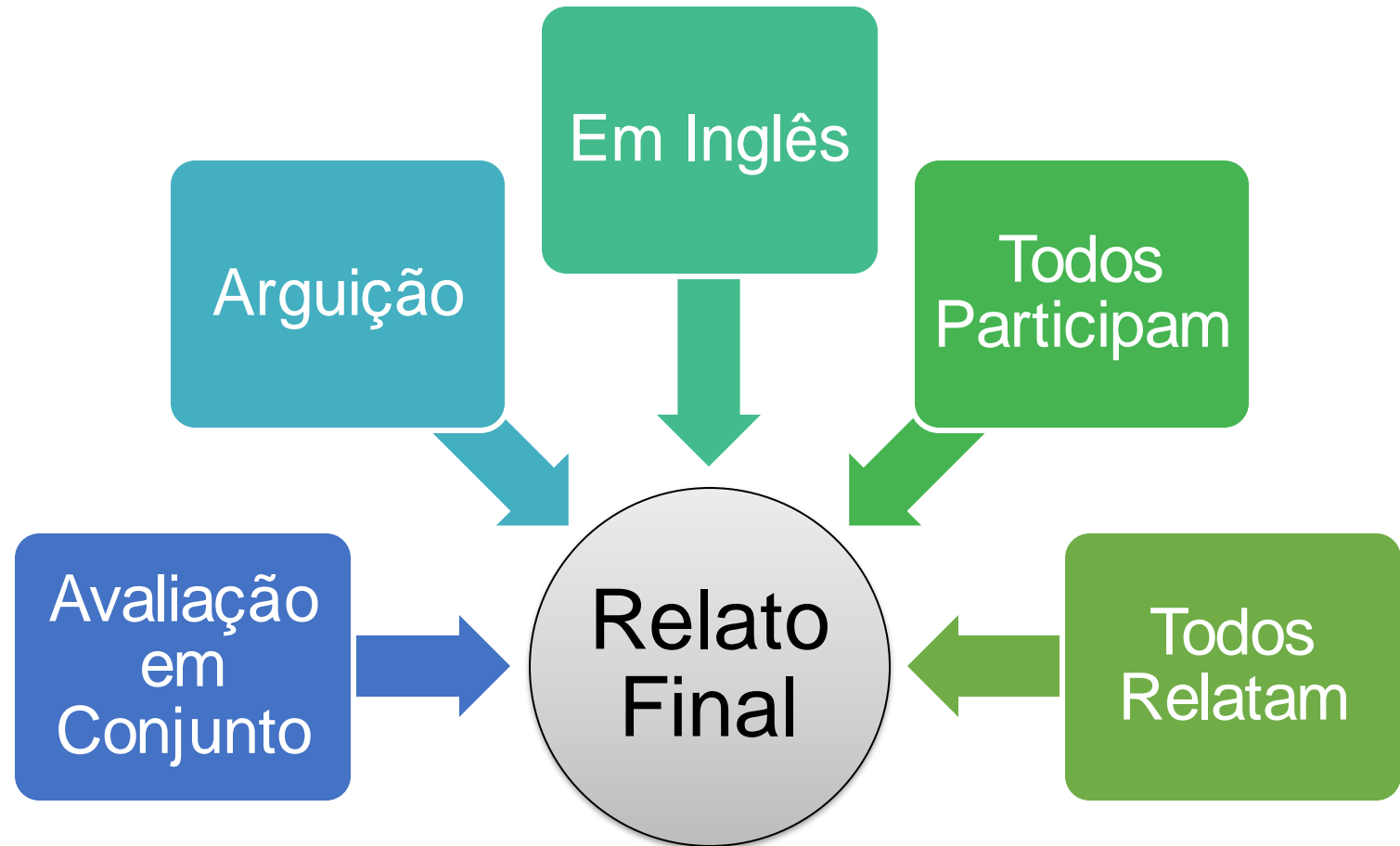


9 Mitos sobre o agronegócio





Resultado Final



Referências

ABOELELA, S. W., LARSON, E., BAKKEN, S., CARRASQUILLO, O., FORMICOLA, A., GLIED, S. A., HAAS, J. and GEBBIE, K. M., Defining Interdisciplinary Research: Conclusions from a Critical Review of the Literature. **Health Services Research**, 2007, 42: 329–346. doi: 10.1111/j.1475-6773.2006.00621.x. Disponível em: <<http://www.hsph.harvard.edu/trec/about-us/definitions/>>. Acesso em: 13 dez. 2016.

INSTITUTO FEDERAL DE EDUCAÇÃO, CIÊNCIA E TECNOLOGIA DE SÃO PAULO. **Organização didática dos cursos ofertados pelo IFSP**. São Paulo, 2015.

MORAN, J.; BACICH, L. (orgs.) **Metodologias ativas para uma educação inovadora**: uma abordagem teórico-prática. Porto Alegre: Penso, 2018.

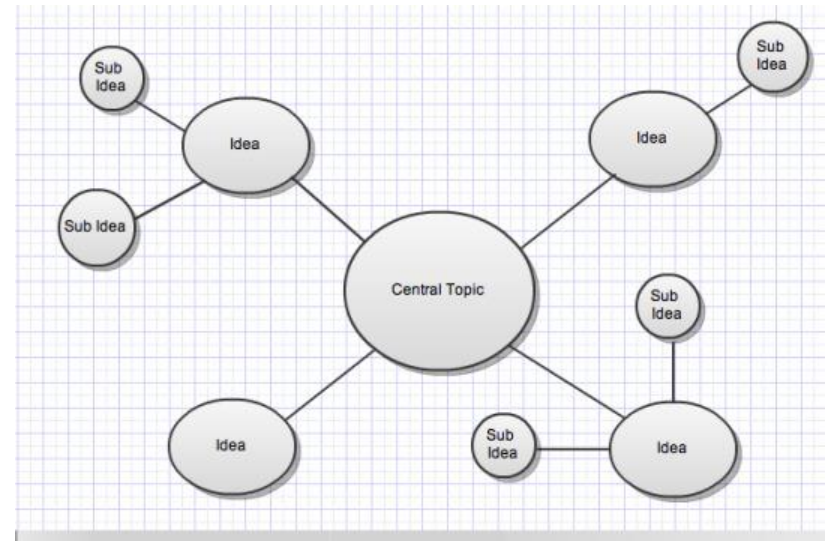


Ferramentas

Mapa Mental

Mapa Mental é um diagrama para visualizar informações de forma organizada.

Trata-se de um tipo de diagrama de aranha (“spider diagram”), onde um conceito central é decomposto e documentado a partir de “ramos”, conectados por linhas.



Mapa Mental

Seu uso foi popularizado pelo psicólogo, autor e apresentador de televisão britânico, Tony Buzan.

Ele patenteou o termo “mind map” no contexto educacional nos Estados Unidos e na Inglaterra.

Existem evidências que apontam o uso de mapas mentais a vários séculos.



Usos

Idéias

Generalizar

Visualizar

Classificar

Estruturar

Úteis Para

Estudar e organizar informações

Resolução de problemas

Tomada de decisões.

Usos

Aplica-ções

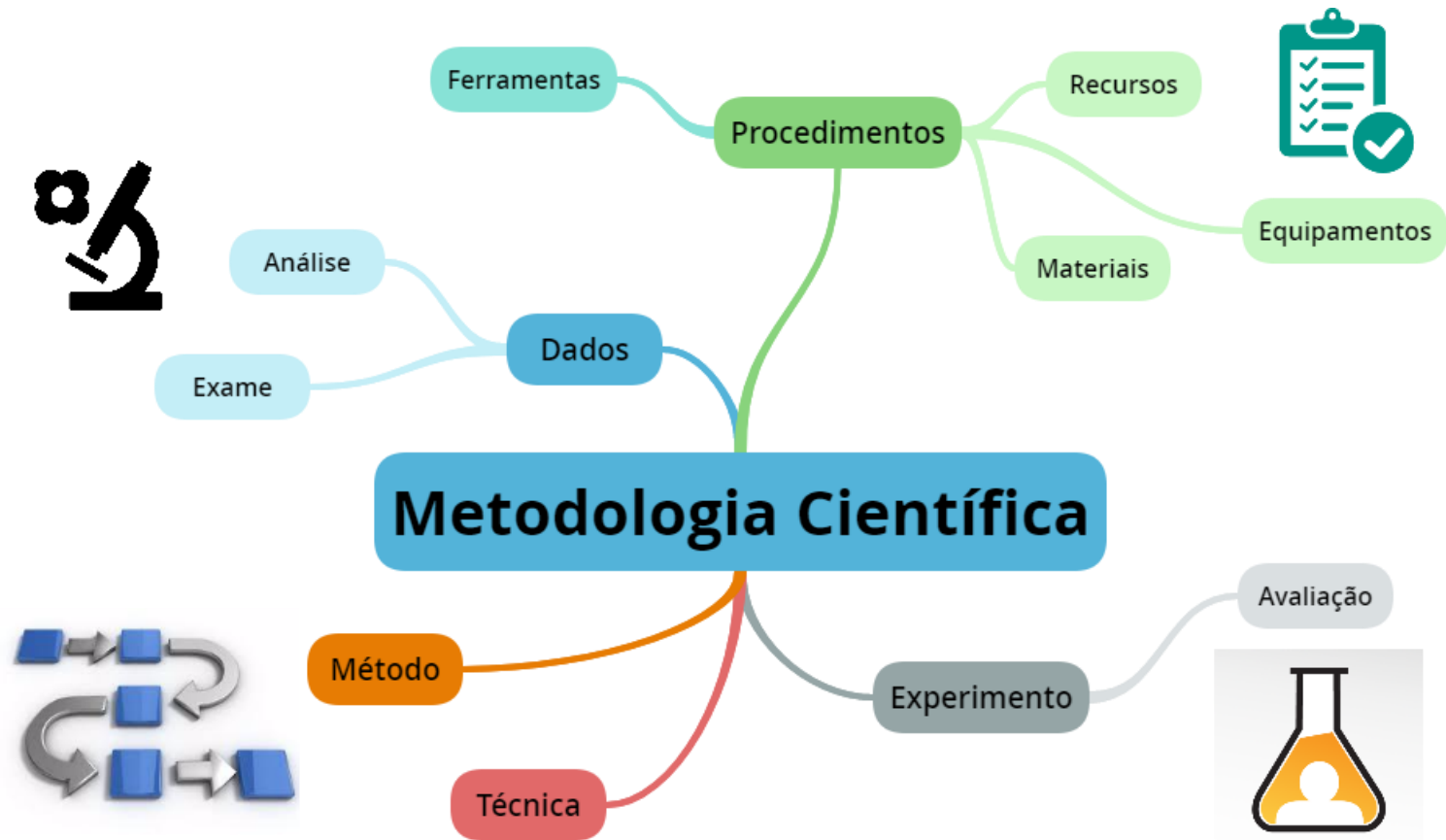
Educação

Negócios

Brainstorming

Trabalho colaborativo.

Do que é Composta a Metodologia Científica?



Ferramentas para Produção de Mapas Mentais

● WiseMapping

- <http://www.wisemapping.com/>

- Totalmente gratuito;

- Permite Trabalho Colaborativo;

- Permite Exportações:

- Limitações

- Não permite novos ícones;

- Não permite adição de figuras;

- “Foge” da metodologia...

● Coggle

- <https://coggle.it/>

- “Gratuito”;

- Bons recursos, muito amigável, bons gráficos;

● GoConqr

- <https://www.goconqr.com/pt-BR>

- Melhor custo/benefício detectado...

GoConqr

<https://www.goconqr.com/pt-BR>



Entrar

Registre-se gratuitamente

Menu ☰

Cresça através do aprendizado

Forneça melhores experiências de aprendizagem digital - Crie, descubra e compartilhe conteúdo de aprendizagem relevante

Comece Agora! É Gratuito!

▶ Veja Nosso Vídeo



Aprender é mais fácil com GoConqr



Registrar usando o Facebook



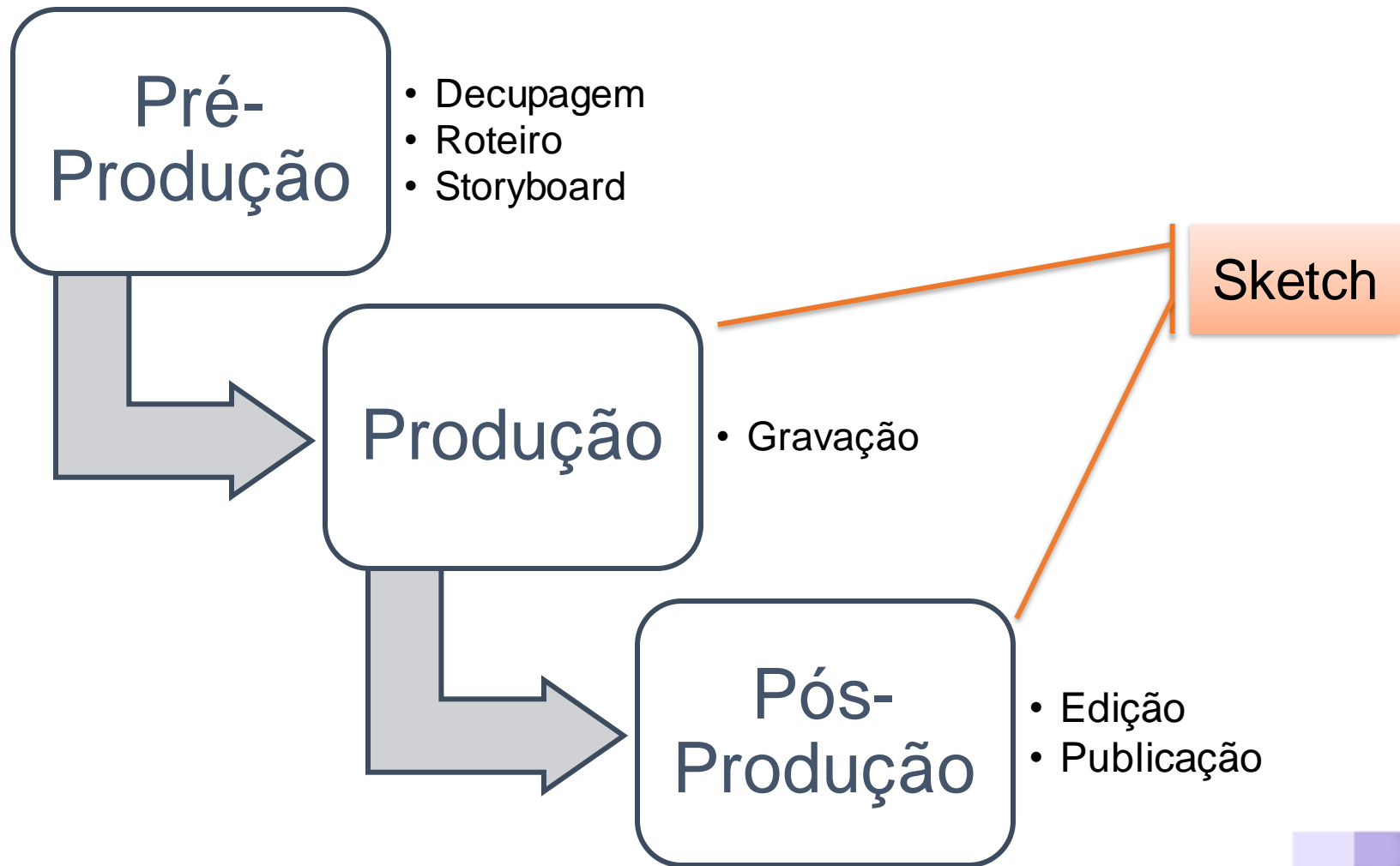
Registrar usando o Google

☐ Aceito os [Termos e Condições](#).

ou inscreva-se por e-mail

Já tem uma conta GoConqr? [Entre aqui](#).

Estágios da Produção de um Projeto Multimídia



Criação de Animações

Sketch Camera

The screenshot shows the Google Play Store interface. On the left is a navigation drawer with options: My apps, Shop, Games, Family, Editors' Choice, Account, My subscriptions, Redeem, Buy gift card, My wishlist, My Play activity, and Parent Guide. The main header includes 'Categories', 'Home', 'Top Charts', and 'New Releases'. The featured app is 'Sketch Camera - photo editing' by Pixelab, categorized under Photography. It has a 4.5-star rating from 21,933 reviews and is marked as 'Installed'. A note states 'Contains Ads · Offers in-app purchases' and 'This app is compatible with some of your devices.' Below the app title are two preview images: one showing a woman holding a camera and another showing a child's face rendered in a sketch style. To the right, a 'Similar' section lists three other apps: 'Pencil Sketch' by Dumpling Sandwich, 'Cartoon Art Pics' by Fotoable, Inc., and 'Cartoon Photo Fi' by Fotoable, Inc., each with a preview image and a brief description.

Apps

Categories ▾ Home Top Charts New Releases

My apps
Shop

< Games
Family
Editors' Choice

Account
My subscriptions
Redeem
Buy gift card
My wishlist
My Play activity
Parent Guide

Sketch Camera - photo editing
Pixelab Photography ★★★★★ 21,933
Contains Ads · Offers in-app purchases
This app is compatible with some of your devices.
Installed

Similar [See more](#)

Pencil Sketch
Dumpling Sandwich
Become an artist by creating pencil sketch of your photos!
★★★★★

Cartoon Art Pics
Fotoable, Inc.
Photo cartoon picture app & Art effect & Selfie camera app & Photo
★★★★★

Cartoon Photo Fi
Fotoable, Inc.
Photo Editor Pro & Art Filters & Cartoon Snap Selfie Camera & Art Pics
★★★★★

Referências

- FARRAND, P.; HUSSAIN, F.; HENNESSY, E. The efficacy of the 'mind map' study technique. **Medical Education**, v. 36, n. 5, p. 426–431, maio 2002.
- **GoConqr - Mudando a forma de aprender**. Disponível em: <<https://www.goconqr.com>>. Acesso em: 21 maio. 2018.
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- **Mind Mapping | Tony Buzan.** , [s.d.]. Disponível em: <<http://www.tonybuzan.com/about/mind-mapping/>>. 21 maio. 2018.
- NESBIT, J. C.; ADESOPE, O. O. Learning With Concept and Knowledge Maps: A Meta-Analysis. **Review of Educational Research**, v. 76, n. 3, p. 413–448, 1 set. 2006.